



RELEASE

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"Pressure Handling" and "Win Probability" join the portfolio of Bundesliga Match Facts powered by AWS

The DFL and Amazon Web Services (AWS) today announced the newest **Bundesliga Match Facts** (BMF) powered by AWS, which will debut during Matchday 8, September 30 – October 2. “Pressure Handling” spotlights players who are particularly successful in freeing themselves from the pressing of their opponents. “Win Probability” highlights when – as a result of a game event – a significant shift occurs in a team’s chances of winning the match.

Pressure Handling: This new Match Fact highlights players who are performing exceptionally well when under pressure by the opposing team. The central metric is the escape rate, which highlights how often a player breaks out from these high-pressure situations while keeping possession of the ball for his own team – namely through dribbles, passes, goal kicks or by being awarded a set piece. See the explanation video [here](#).

Win Probability: This new Match Fact emphasises notable swings in the win probability of a team throughout the 90 minutes of game play. The Match Fact is based on action from the game, including the difference in goals, the time remaining, and other relevant team statistics. It uses several existing Bundesliga Match Facts, such as "Expected Goals", "Skill", and "Set Piece Threat" from the live match, as well as statistics from previous games. A graphic alerts fans to the significant change in the win probabilities as a result of significant match events such as goals, sending-offs or substitutions. See the explanation video [here](#).

Since the start of 2020, the DFL and AWS have collaborated on numerous projects, including the use of data analytics. The partnership has enabled the live processing of data into innovative statistics, resulting in Bundesliga Match Facts powered by AWS. They can help audiences better understand the performance and game strategy of teams and offer deeper insights into the performances of their favourite players. Bundesliga Match Facts are made available on broadcasts, through the Bundesliga platforms and channels, as well as in the Bundesliga app.

The DFL generates Bundesliga Match Facts by gathering and analysing a total of 3.6 million data points from each game in real time, using a combination of AWS analytics and machine learning tools, as well as computing, storage, database, and serverless services. The new stats bring the total of Bundesliga Match Facts powered by AWS to 12, delivering a comprehensive set of real-time advanced analysis. The two new Match Facts join **Set Piece Threat**, **Skill**, **Most Pressed Player**, **Attacking Zones**, **Average Positions: Trends**, **Shot Efficiency**, **Passing Profile**, **Speed Alert**, **Average Positions**, and **xGoals**.

Information on these statistics can be found in the **BMF Zone** on Bundesliga.com.

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